

Composition

Directions:

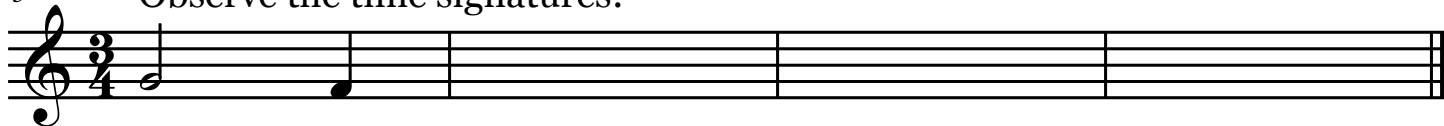
1. Draw note head
2. Add stem
3. Add flag or beam and dots



Complete the melody with notes and rhythms of your choice. (USE PENCIL)



5 Observe the time signatures!



Log on to bandbrilliance.com and click "Composition Games" for more games and staff paper

12 TONE ROW-CHANCE MUSIC

Materials: chromatic scale below, deck of cards, pencil, instrument



Card: Ace 2 3 4 5 6 7 8 9 10 Jack Queen

Suit: Clubs = 4 beats / Diamonds = 3 beats / Hearts = 2 beats / Spades = 1 beat

Step 1: Randomly pick out 12 cards of any suit from Ace through Queen

Step 2: Shuffle these 12 cards and pick one at a time. The number of the card represents the letter name of the note from the chromatic scale. The suit will determine the length of the note. You will need to use ties over the bar lines to make this work. Add bar lines every 4 beats

Step 3: Play your tune forwards and backwards (retrograde)



Log on to bandbrilliance.com and click "Composition Games" for more games and staff paper